

ABSTRAK

Nega Yahya Pamulang, 2026. *Pemanfaatan Media Virtual Tour Museum Sangiran Untuk Meningkatkan Minat Belajar Sejarah Siswa Kelas X SMAN 1 Ngadirojo*. Skripsi. Program Studi Pendidikan Sejarah, FKIP, Universitas PGRI Madiun. Pembimbing: (I) Dr. Soebijantoro, MM., M.Pd (II) Dr. Yudi Hartono, M.Pd.,

Pembelajaran sejarah masih sering dianggap membosankan karena didominasi metode ceramah dan penggunaan buku teks sehingga minat belajar siswa cenderung rendah. Permasalahan tersebut juga ditemukan pada materi manusia purba di kelas X SMA Negeri 1 Ngadirojo. Oleh karena itu, penelitian ini bertujuan mendeskripsikan pemanfaatan Media Virtual Tour Museum Sangiran, permasalahan yang dihadapi, serta respons siswa terhadap penggunaannya dalam meningkatkan minat belajar sejarah. Penelitian ini menggunakan pendekatan kualitatif dengan jenis penelitian deskriptif. Data diperoleh melalui observasi, wawancara, dan dokumentasi. Keabsahan data diuji melalui triangulasi sumber dan triangulasi teknik. Analisis data menggunakan model Miles dan Huberman yang meliputi reduksi data, penyajian data, dan penarikan kesimpulan. Pertama hasil penelitian menunjukkan bahwa pemanfaatan Media Virtual Tour Museum Sangiran mampu meningkatkan antusiasme, perhatian, keaktifan, rasa ingin tahu, serta pemahaman siswa terhadap materi manusia purba karena menyajikan visualisasi koleksi museum secara nyata dan interaktif. Kedua terdapat kendala yang ditemukan meliputi keterbatasan jaringan internet, pengelolaan waktu pembelajaran, serta beberapa koleksi yang kurang sesuai dengan materi. Sedangkan respon dari siswa menunjukkan sikap positif karena pembelajaran menjadi lebih menarik, tidak membosankan, dan memudahkan mereka membedakan karakteristik setiap jenis manusia purba. Dengan demikian, Media Virtual Tour Museum Sangiran menjadi alternatif media pembelajaran sejarah yang efektif untuk meningkatkan minat belajar siswa.

Kata Kunci: Virtual Tour, Museum Sangiran, Pembelajaran Sejarah, Minat Belajar

ABSTRACT

Nega Yahya Pamulang, 2026. *The Utilization of the Sangiran Museum Virtual Tour Media to Improve History Learning Interest of Grade X Students at SMA Negeri 1 Ngadirojo*. Undergraduate Thesis. History Education Study Program, Faculty of Teacher Training and Education, Universitas PGRI Madiun. Advisors: (I) Dr. Soebijantoro, M.M., M.Pd. (II) Dr. Yudi Hartono, M.Pd.,

History learning is often perceived as monotonous because it is dominated by lecture-based instruction and the use of textbooks, resulting in low student interest in learning. This problem was also found in the prehistoric human topic taught in Grade X at SMA Negeri 1 Ngadirojo. Therefore, this study aimed to describe the implementation of the Sangiran Museum Virtual Tour as a learning medium, identify the obstacles encountered during its use, and examine students' responses to its application in enhancing their interest in learning history. This study employed a qualitative approach with a descriptive research method. Data were collected through observation, interviews, and documentation. The validity of the data was ensured through source triangulation and technique triangulation. Data were analyzed using the Miles and Huberman interactive model, which includes data reduction, data display, and conclusion drawing. The findings indicate that the use of the Sangiran Museum Virtual Tour increased students' enthusiasm, attention, participation, curiosity, and understanding of prehistoric human materials by providing interactive visualizations of museum collections. The study also identified several obstacles, including unstable internet connectivity, limited instructional time, and museum collections that were not entirely relevant to the learning materials. Nevertheless, students responded positively, as the learning process became more engaging, enjoyable, and effective in helping them distinguish the characteristics of different prehistoric human species. Therefore, the Sangiran Museum Virtual Tour can serve as an effective alternative learning medium to enhance students' interest in learning history.

Keywords: Virtual Tour, Sangiran Museum, History Learning, Learning Interest.