

ABSTRAK

Reviana Titan Granitadea. 2026. *Pengembangan Metode Role Play Berbasis Nilai-Nilai Samin untuk Meningkatkan Perilaku Prososial Siswa SMP*. Skripsi. Program Studi Bimbingan dan Konseling, FKIP, Universitas PGRI Madiun. Pembimbing (I) Dr. Tyas Martika Anggriana, S.Psi., M.Pd., (II) Beny Dwi Pratama, M.Psi.

Perilaku prososial adalah kesediaan seseorang untuk membantu, berbagi, bekerja sama, dan memberi manfaat kepada orang lain secara sukarela. Berdasarkan observasi dan wawancara di SMPN 1 Poncol, perilaku prososial siswa kelas VII masih perlu ditingkatkan, ditandai dengan kurangnya kepedulian terhadap teman, kerja sama yang belum optimal, serta kejujuran yang belum konsisten dalam situasi akademik. Kondisi ini menunjukkan perlunya layanan bimbingan dan konseling yang menarik dan melibatkan siswa secara aktif. Penelitian ini bertujuan mengidentifikasi kebutuhan pengembangan metode role play berbasis nilai-nilai Samin, menghasilkan produk yang layak digunakan, serta mengetahui efektivitasnya dalam meningkatkan perilaku prososial siswa SMP. Metode yang digunakan adalah Research and Development (R&D) model Borg dan Gall, dibatasi pada lima tahap: penelitian dan pengumpulan data, perencanaan, pengembangan bentuk produk awal, uji coba lapangan awal, dan revisi produk. Subjek penelitian adalah tujuh siswa kelas VII SMPN 1 Poncol yang dipilih melalui teknik purposive sampling. Data dikumpulkan melalui observasi, wawancara, dokumentasi, dan angket perilaku prososial. Hasil penelitian menunjukkan produk memperoleh persentase validitas 97% dari ahli Bimbingan dan Konseling, 72% dari ahli bahasa, dan 83% dari praktisi guru BK, dengan rata-rata validitas 84%, sehingga termasuk kategori cukup valid dan layak digunakan. Hasil uji lapangan menunjukkan rata-rata skor pretest sebesar 92 meningkat menjadi 107 pada posttest, dengan rata-rata peningkatan 17%. Hasil uji Wilcoxon Signed Rank Test memperoleh nilai Asymp. Sig. (2-tailed) sebesar 0,018 ($< 0,05$), sehingga metode role play berbasis nilai-nilai Samin dinyatakan efektif meningkatkan perilaku prososial siswa kelas VII SMPN 1 Poncol.

Kata kunci: Metode *Role Play*, Nilai-Nilai Samin, Perilaku Prososial.

ABSTRACT

Reviana Titan Granitadea. 2026. Development of a Role-Play Method Based on Samin Values to Improve Prosocial Behavior in Junior High School Students. Thesis. Guidance and Counseling Program, Faculty of Teacher Training and Education, PGRI University of Madiun. Advisors: (I) Dr. Tyas Martika Anggriana, S.Psi., M.Pd., (II) Beny Dwi Pratama, M.Psi.

Key Term : Role-Play Method, Samin Values, Prosocial Behavior.

Prosocial behavior is a person's willingness to voluntarily help, share, cooperate, and benefit others. Based on observations and interviews at SMPN 1 Poncol, the prosocial behavior of seventh-grade students still needs improvement, as evidenced by a lack of concern for peers, suboptimal cooperation, and inconsistent honesty in academic situations. These conditions highlight the need for guidance and counseling services that are engaging and actively involve students. This study aims to identify the need to develop a role-play method based on Samin values, produce a viable intervention, and determine its effectiveness in improving prosocial behavior among junior high school students. The method used was the Research and Development (R&D) model by Borg and Gall, limited to five stages: research and data collection, planning, development of a preliminary product, initial field testing, and product revision. The research subjects were seven seventh-grade students at SMPN 1 Poncol, selected through purposive sampling. Data were collected through observation, interviews, documentation, and a prosocial behavior questionnaire. The research results showed that the instrument achieved a validity percentage of 97% among Guidance and Counseling experts, 72% among linguists, and 83% among Guidance and Counseling teachers, with an average validity of 84%, thus falling into the "sufficiently valid" category and deemed suitable for use. Field test results showed that the average pretest score of 92 increased to 107 on the posttest, representing an average increase of 17%. The results of the Wilcoxon Signed-Rank Test yielded an Asymp. Sig. (2-tailed) value of 0.018 (< 0.05), indicating that the Samin-values-based role-play method is effective in enhancing the prosocial behavior of seventh-grade students at SMPN 1 Poncol.