

ABSTRAK

Puspitasari, Dwi. 2024. *Peningkatan Kemampuan Membaca Pemahaman melalui Strategi Pembelajaran Berdiferensiasi Berbantuan Media Game pada Siswa Kelas 1 SD Negeri 2 Selur Kecamatan Ngrayun Kabupaten Ponorogo*. Tesis. Program Magister Pendidikan Bahasa dan Sastra Indonesia, Sekolah Pascasarjana Universitas PGRI Madiun. Pembimbing (I) Dr. Dwi Setyadi, M.M.; (II) Dr. Agung Nasrulloh Saputro, M.Pd.

Kata Kunci: *membaca pemahaman, pembelajaran berdiferensiasi, media game*

Kemampuan membaca pemahaman merupakan keterampilan fundamental yang harus dikuasai siswa sejak jenjang sekolah dasar. Penelitian ini bertujuan untuk: (1) mendeskripsikan peningkatan prestasi belajar membaca siswa, (2) mendeskripsikan peningkatan keaktifan belajar siswa, dan (3) mendeskripsikan peningkatan keterampilan bekerjasama siswa melalui strategi pembelajaran berdiferensiasi berbantuan media game pada siswa kelas 1 SD Negeri 2 Selur Kecamatan Ngrayun Kabupaten Ponorogo.

Penelitian ini menggunakan metode Penelitian Tindakan Kelas (PTK) yang dilaksanakan dalam dua siklus. Setiap siklus terdiri dari empat tahap, yaitu perencanaan, pelaksanaan, observasi, dan refleksi. Subjek penelitian adalah siswa kelas 1 SD Negeri 2 Selur. Teknik pengumpulan data menggunakan observasi, tes, dan dokumentasi. Analisis data dilakukan secara deskriptif kuantitatif dan kualitatif.

Hasil penelitian menunjukkan bahwa: (1) prestasi belajar membaca siswa mengalami peningkatan dari prasiklus, siklus I, hingga siklus II yang ditandai dengan meningkatnya nilai rata-rata dan ketuntasan belajar klasikal; (2) keaktifan belajar siswa mengalami peningkatan yang ditunjukkan melalui antusiasme dan partisipasi aktif siswa dalam kegiatan pembelajaran; dan (3) keterampilan bekerjasama siswa mengalami peningkatan yang terlihat dari kemampuan siswa dalam berkolaborasi dengan teman sebaya selama proses pembelajaran. Berdasarkan hasil penelitian, dapat disimpulkan bahwa penerapan strategi pembelajaran berdiferensiasi berbantuan media game efektif dalam meningkatkan kemampuan membaca pemahaman, keaktifan belajar, dan keterampilan bekerjasama siswa kelas 1 SD Negeri 2 Selur Kecamatan Ngrayun Kabupaten Ponorogo.

ABSTRACT

Puspitasari, Dwi. 2024. *Improving Reading Comprehension Skills through Differentiated Learning Strategy Assisted by Game Media for Grade 1 Students of SD Negeri 2 Selur, Ngrayun District, Ponorogo Regency.* Thesis. Master's Program in Indonesian Language and Literature Education, Graduate School of PGRI Madiun University. Supervisor (I) Dr. Dwi Setyadi, M.M.; (II) Dr. Agung Nasrulloh Saputro, M.Pd.

Keywords: *reading comprehension, differentiated learning, game media*

Reading comprehension is a fundamental skill that students must master from the elementary school level. This research aims to: (1) describe the improvement of students' reading achievement, (2) describe the improvement of students' learning activeness, and (3) describe the improvement of students' collaboration skills through differentiated learning strategy assisted by game media for Grade 1 students of SD Negeri 2 Selur, Ngrayun District, Ponorogo Regency.

This research employed Classroom Action Research (CAR) method conducted in two cycles. Each cycle consisted of four stages: planning, implementation, observation, and reflection. The research subjects were Grade 1 students of SD Negeri 2 Selur. Data collection techniques used observation, tests, and documentation. Data analysis was conducted using quantitative and qualitative descriptive methods.

The research findings showed that: (1) students' reading achievement improved from pre-cycle, cycle I, to cycle II, indicated by the increase in average scores and classical learning completeness; (2) students' learning activeness improved, demonstrated through students' enthusiasm and active participation in learning activities; and (3) students' collaboration skills improved, evident from students' ability to collaborate with peers during the learning process. Based on the research findings, it can be concluded that the implementation of differentiated learning strategy assisted by game media is effective in improving reading comprehension skills, learning activeness, and collaboration skills of Grade 1 students of SD Negeri 2 Selur, Ngrayun District, Ponorogo Regency.