

**ABSTRAK**

*Listia fitriana, 2025. Efektivitas Penggunaan Media Kahoot! Terhadap Kemampuan Berpikir Kritis Siswa Kelas V SDN PILANGBANGO. Skripsi. Program Studi Pendidikan Guru Sekolah Dasar, FKIP, Universitas PGRI Madiun. Pembimbing (I) Dr. Ibadullah Malawi, S. Pd., M. Pd., (II) Sri Budyartati, S. Pd., M. Pd.*

Penelitian ini bertujuan untuk mengetahui efektivitas penggunaan media Kahoot! berbasis Problem Based Learning (PBL) terhadap kemampuan berpikir kritis siswa kelas V SDN Pilangbango. Metode yang digunakan adalah kuantitatif dengan desain posttest-only control group. Sampel terdiri dari 40 siswa yang dibagi menjadi kelas eksperimen dan kontrol. Data diperoleh melalui post-test menggunakan 20 soal pilihan ganda. Hasil analisis menunjukkan nilai rata-rata kelas eksperimen adalah 80,25 dan kelas kontrol 69,00. Uji hipotesis menggunakan independent sample t-test menghasilkan nilai signifikansi  $0,000 < 0,05$ , menunjukkan perbedaan yang signifikan. Pembelajaran dengan Kahoot! meningkatkan motivasi, partisipasi, dan kemampuan berpikir kritis siswa.

**Kata kunci :** *Kahoot!, Problem Based Learning, berpikir kritis, pembelajaran interaktif, SD*

**ABSTRACT**

*Listia Fitriana, 2025. The Effectiveness of Using Kahoot! Media on Critical Thinking Skills of Fifth Grade Students of SDN PILANGBANGO. Thesis. Elementary School Teacher Education Study Program, FKIP, Universitas PGRI Madiun. Supervisors (I) Dr. Ibadullah Malawi, S. Pd., M. Pd., (II) Sri Budyartati, S. Pd., M. Pd.*

This study aims to determine the effectiveness of using Kahoot!-based Problem Based Learning (PBL) media on the critical thinking skills of fifth-grade students at SDN Pilangbango. The method used is quantitative with a posttest-only control group design. The sample consisted of 40 students divided into experimental and control classes. Data were collected through a post-test with 20 multiple-choice questions. The results showed the experimental class had a mean score of 80.25, while the control class had 69.00. Hypothesis testing using an independent sample t-test yielded a significance value of  $0.000 < 0.05$ , indicating a significant difference. Learning with Kahoot! improved students' motivation, participation, and critical thinking skills.

**Keywords** : *Kahoot!, Problem Based Learning, critical thinking, interactive learning, elementary school*