

## ABSTRAK

Much. Syahrul Diyan Saputro. 2025. Pengaruh Penggunaan Metode *Storytelling* Berbantuan Multimedia Interaktif Terhadap Hasil Belajar Peserta Didik Pada Mata Pelajaran Bahasa Indonesia Kelas III SD. Program Studi Pendidikan Guru Sekolah Dasar, FKIP, Universitas PGRI Madiun. Pembimbing Dr. Rissa Prima Kurniawati, S.Pd., M.Pd. (I). Dr. Elly's Mersina Mursidik, S.Pd., M.Pd. (II)

Penelitian ini bertujuan untuk mengetahui pengaruh penggunaan metode *storytelling* berbantuan multimedia interaktif terhadap hasil belajar peserta didik pada mata pelajaran bahasa Indonesia kelas III SDN Gulun 3 Kecamatan Maospati Kabupaten Magetan. Penelitian ini menggunakan pendekatan kuantitatif dengan desain *one group pretest-posttest design*. Subjek penelitian ini adalah peserta didik kelas III SDN Gulun 3 Kecamatan Maospati Kabupaten Magetan yang berjumlah 20 peserta didik dengan menggunakan teknik *Simple Random Sampling*. Pada pertemuan pertama diberi perlakuan metode ceramah berbantuan media PPT, sedangkan pada pertemuan kedua diberi perlakuan metode *storytelling* berbantuan multimedia interaktif. Teknik pengumpulan data berupa *pre-test* dan *post-test*. Data dianalisis melalui uji validitas, reliabilitas, tingkat kesukaran, daya pembeda, uji prasyarat (normalitas dan homogenitas), serta uji hipotesis menggunakan *independent sample t test*. Hasil penelitian menunjukkan metode *storytelling* berbantuan multimedia interaktif berpengaruh signifikan terhadap hasil belajar bahasa Indonesia siswa, ditunjukkan oleh hasil *independent sample t test* dengan nilai signifikansi  $< 0,05$ . Dengan demikian metode *storytelling* berbantuan multimedia interaktif terbukti efektif dalam meningkatkan hasil belajar pada mata pelajaran bahasa Indonesia.

Kata Kunci : Metode *Storytelling*, Multimedia Interaktif, Hasil Belajar

## **ABSTRACT**

Much. Syahrul Diyan Saputro. 2025. The Effect of Using the Storytelling Method Assisted by Interactive Multimedia on Students' Learning Outcomes in Grade III Indonesian Language Subjects. Elementary School Teacher Education Study Program, Faculty of Teacher Training and Education, Universitas PGRI Madiun. Supervisors: Dr. Rissa Prima Kurniawati, S.Pd., M.Pd. (I) and Dr. Elly's Mersina Mursidik, S.Pd., M.Pd. (II).

This study aims to determine the effect of using the storytelling method assisted by interactive multimedia on student learning outcomes in the Indonesian language subject for Grade III at SDN Gulun 3, Maospati District, Magetan Regency. This research employs a quantitative approach with a one-group pretest-posttest design. The subjects of this study were 20 third-grade students of SDN Gulun 3, selected using the Simple Random Sampling technique. In the first meeting, students were taught using the lecture method assisted by PowerPoint media, while in the second meeting, the storytelling method assisted by interactive multimedia was implemented. Data collection techniques consisted of a pre-test and post-test. The data were analyzed using validity and reliability tests, difficulty and discrimination indices, prerequisite tests (normality and homogeneity), and hypothesis testing using the independent sample t-test. The results showed that the storytelling method assisted by interactive multimedia had a significant effect on students' Indonesian language learning outcomes, as indicated by the independent sample t-test results with a significance value of  $< 0.05$ . Therefore, the storytelling method supported by interactive multimedia is proven to be effective in improving learning outcomes in the Indonesian language subject.

Keywords: Storytelling Method, Interactive Multimedia, Learning Outcomes