CHAPTER V

CONCLUSION

This section contains conclusions and suggestions regarding the research that has been carried out. The conclusion contains findings related to the problem formulation and research objectives. Meanwhile, suggestions come from analysis regarding the scope of the research.

A. Conclusion

In this section the researcher presents conclusions from the findings regarding the problem formulation of what type of language style Denny Sumargo uses in his podcast. In this research, the researcher concluded three language styles from five language styles according to Joss's (1967) theory, namely, consultative style, casual style, and intimate style. Researcher found 126 data taken from 3 different videos, consultative style 49 data, casual style 41 data and intimate style 39 data. Each data describes each type of language style

After analyzing the language style, researcher found the social domain used by Denny Sumargo in his podcast. Researcher use theory from Holmes (1992), namely setting, participants, topic and function. In this research, 4 social factors were found that influenced Denny Sumargo through the language style used by Denny Sumargo. First, the setting in which communication occurs influences the language style used. Second, Participants, The identity and relationships of the communication

participants influence the language style used. Third, the topics discussed in communication influence the language style used. Lastly, the communication function influences the language style used.

Lastly, the researcher analyzed the meaning of the language style used by Denny Sumargo in the Podcast. Researcher use Yule's (1996) theory speech acts can be grouped into five categories, namely assertive, directive, commissive, expressive, and declarative. In this study, researcher found five meanings in Denny Sumargo's conversation with guest stars through the context and function that had been analyzed.

B. Suggestion

In this section, the researcher would like to provide suggestions to readers for future research. Researcher suggest that this research can be a reference for improving research on language styles with different objects and media, for example in songs, TikTok, dating applications, gaming environments and others.