

## ABSTRACT

Amanda Anjani Anayansya, 2024. Development of Digital Comic Media in Thematic Learning for 3rd Grade Elementary School Students, Thesis. Elementary School Teacher Education Study Program, FKIP, Universitas PGRI Madiun, Supervisors (I) Dr. Cerianing Putri Pratiwi, M.Pd., (II) Dr. Endang Sri Maruti, S.Pd., M.Pd.

This study aims to develop digital comic media in thematic learning for 3rd grade elementary school students which is applied in learning in elementary schools, as well as to test the feasibility and level of practicality of digital comic media in thematic learning for 3rd grade elementary school students. The development research procedure uses ADDIE (Analyze, Design, Development, Implementation, Evaluation). The subjects of this study were 16 3rd grade elementary school students in Madiun Regency. The results of this study indicate that 1) The media developed is in the form of digital comic media in thematic learning for 3rd grade elementary school students, 2) The media developed meets the criteria of very feasible with a media expert validation percentage of 93.75%, material and language expert validation of 87.27%, the results of the student response questionnaire obtained a value of 95.87%, the results of the teacher response questionnaire obtained a value of 86%, Based on these data, it can be concluded that digital comic media in thematic learning for 3rd grade elementary school students can be said to be feasible, practical, and effective for use in learning.

**Keywords:** *Comic Media, Thematic Learning*

## ABSTRAK

Amanda Anjani Anayansya, 2024. Pengembangan Media Komik Digital Pada Pembelajaran Tematik Siswa Kelas 3 SD, Skripsi. Program Studi Pendidikan Gruru Sekolah Dasar, FKIP, Universitas PGRI Madiun , Pembimbing (I) Dr, Cerianing Putri Pratiwi, M.Pd., (II) Dr, Endang Sri Maruti, S.Pd., M.Pd.

Penelitian ini bertujuan untuk mengembangkan media komik digital pada pembelajaran tematik siswa kelas 3 SD yang diterapkan dalam pembelajaran di sekolah dasar, serta menguji kelayakan dan tingkat kepraktisan media komik digital pada pembelajaran tematik siswa kelas 3 SD. Prosedur penelitian pengembangan menggunakan ADDIE (Analyze, Design, Development, Implementation, Evaluation). Subjek penelitian ini adalah 16 siswa kelas 3 SD diKabupaten Madiun. Hasil penelitian ini menunjukkan bahwa 1) Media yang dikembangkan berupa media komik digital pada pembelajaran tematik siswa kelas 3 SD, 2) Media yang dikembangkan memenuhi kriteria sangat layak dengan presentase validasi ahli media 93,75%, validasi ahli materi dan bahasa sebesar 87,27%, hasil angket respon siswa diperoleh nilai sebesar 95,87%, hasil angket respon guru diperoleh nilai sebesar 86%, Berdasarkan data tersebut, diperoleh kesimpulan bahwasannya media komik digital pada pembelajaran tematik siswa kelas 3 SD dapat dikatakan layak, praktis, dan efektif digunakan dalam pembelajaran.

**Kata kunci :** *Media Komik, Pembelajaran Tematik*